



Legislation Details (With Text)

File #: 21-1271 **Version:** 1 **Name:**
Type: Public Hearings and Notices **Status:** Second Reading
File created: 10/26/2021 **In control:** County Council
On agenda: 11/2/2021 **Final action:**
Title: A Public Hearing to Receive Comments Regarding an Interlocal Cooperation Agreement between Salt Lake County and the Millcreek Community Reinvestment Agency

Sponsors:

Indexes:

Code sections:

Attachments: 1. Staff Report, 2. 2021-10 Resolution.MillCreek CRA - Woodland Avenue, 3. 211020 Millcreek Woodland Ave - ILA - FINAL

Date	Ver.	Action By	Action	Result
11/2/2021	1	County Council	open the public hearing	Pass

Requested Agenda Date:
11/2/2021

Requested Agenda Title:
A Public Hearing to Receive Comments Regarding an Interlocal Cooperation Agreement between Salt Lake County and the Millcreek Community Reinvestment Agency

Requested Agenda Item Description: The Council will hold a public hearing to receive comment regarding an Interlocal Cooperation Agreement governing Salt Lake County’s participation in the Woodland Avenue Community Reinvestment Area proposed by the Millcreek Community Reinvestment Agency.

Requested Action: Discussion - Informational

Presenter(s) (with titles): Jevon Gibb, Salt Lake County Economic Development Director Josie Showalter, Millcreek City Economic Development

Time Needed: 10 MINS

Is this Item Time-Sensitive and/or Requesting a Time-Certain? No

Requesting Staff Member: Tiffany Marquez

Are Supporting Documents Needed for this Agenda Item Request? Yes

Please attach supporting documentation, including presentations, to the Legistar file.

Agenda item requests must be complete and submitted via Legistar Approval Sequence to the Council Administrative & Communications Coordinator by the Wednesday before the upcoming Tuesday meeting at 3:00 PM. Please note that some offices have earlier, internal Approval Sequence deadlines.

Items without necessary supporting documentation may be withheld from consideration for the desired meeting date.