Salt Lake County

Decision Package Summary

by Linked Form ID

Form ID:	20526	Current Stage	Туре	Council Approval	Council Approval Date
Name:	P&R Bond Projects (Draper Rec/Mick Riley)	5008 - Council	Capital Project Transfer	No	

Request In November 2016, Salt Lake County residents voted to approve Proposition A (Parks & Recreation Bond), which authorized the county to issue general obligation bonds to build new parks, trails, and recreation amenities, as well as to renovate and improve existing facilities. On February 28, 2017, the Council approved a budget adjustment request to establish expenditure budgets for the projects funded by the Parks & Recreation Bond. The capital renewal and replacement project (PARB17CRRP) was set up with a budget of \$31,000,000 and divided into many sub-projects (using the Activity field). The Mick Riley Golf Course Clubhouse Replacement project is in need of additional funds to compensate architect for change orders per their contract and complete other miscellaneous items on the project. Parks & Recreation desires to shift budget from underspend on the completed Draper Recreation Center to the CRRP sub-project at Mick Riley Golf Course. No additional funding is requested.

	Revenues	Expenses	Transfer In and OFS	Transfer Out and OFU	Balance Sheet	Net Change to Fund Balance	FTE
484 - PARKS AND RECREATION GO BOND FUND							
55470000 - PARKS AND RECREATION GO BOND PROJECTS							
5547000000 - PARKS AND RECREATION GO BOND PRJCTS PRO	M						
PARB17CRRP - 1933: [RB] Capital Renewal & Replace Projects							
000300 - Capital Purchases	0	45,000	0	0	0	(45,000)	0.00
PARB17DRRC - 1947: [RB] Draper Recreation Center							
000300 - Capital Purchases	0	(45,000)	0	0	0	45,000	0.00
Total PARKS AND RECREATION GO BOND PROJECTS	0	0	0	0	0	0	0.00
Total PARKS AND RECREATION GO BOND FUND	0	0	0	0	0	0	0.00
Form ID Attachments							
20526 20526_1.12.05-PR Bond Projects (Draper Rec-Mick Riley)	20201006T090646	3.pdf					
Budget Year - Grand Total	0	0	0	0	0	0	0.00
Future Year Adjustments - Grand Total	0	0	0	0	0	0	0.00